

These rules will be strictly enforced. All standard SCCA competition rules regarding flags and competition conduct will be in effect. There will be a mandatory drivers and crew meeting prior to the event.

Specific time penalties are listed below, but additional penalties may be assessed at any time as determined by the Chief Steward.

1. General

- a. Sleeved shirts, pants and shoes that cover the entire foot are required in the hot pit area. There will be no shorts, flip flops or other items of clothing allowed that expose the arms, legs, or feet.
- b. No one without a "hot pit" credential is allowed in the hot pit area.
- c. No smoking or open flame is allowed in the grid or pit area at any time.
- d. The speed limit in the pit lane is 25 mph unless otherwise stated.
- e. Excessive pit lane speed will result in a time penalty of 5 minutes. The pace car will run at 25 mph during the pace lap so drivers can judge their speed.
- f. No welding is allowed in the pits.

2. Pit Stop Timing Requirements

- a. Mandatory Pit Stops
 - i. One five (5) minute pit stop will be required.
 - ii. Timing starts when the car has come to a full and complete stop.
 - iii. This pit stop may not occur in the first fifteen (15) minutes or the last fifteen (15) minutes of the race.
- b. Additional Pit Stops
 - i. Additional pit stops may be made as necessary, with no time minimum or limit.
 - ii. All other Pit Rules will apply to any additional pit stops made in the duration of the race.

2. Pit Stop Timing Requirements ...continued

c. Penalties

- i. If the mandatory five (5) minute pit stop is not made during the duration of the race, the driver and team will be disqualified.

3. Pit Personnel

- a. Per the GCR – Nobody is permitted over the pit wall until the car has come to a full and complete stop.
- b. Only four (4) team members, including the driver, will be permitted over the pit wall
- c. Members are only allowed over the wall for the purpose of refueling, effecting mechanical repairs, change tires during the race, or to execute a driver change.

4. Pit Space

- a. There will be specific 25-foot long “pit stop box” areas marked on the pit wall on both the east and the west side of the tower.
- b. All teams must make their timed pit stops in this area during the event.
- c. Pit stops not made in this area will not be counted toward the mandatory 5-minute pit stop.
- d. No more than one car is allowed in a pit space at a time.

5. Equipment Staging

- a. The staging of equipment (i.e., wheels, jacks, etc.) on top of the pit wall prior to the pit stop is not allowed.
- b. No materials or equipment may be stored on the pit road side of the pit wall.
- c. Compressed air bottles/gas cylinders, with a pressure more than 200 psi, shall have a protective structure around their gauges and valves when in the pit areas.
- d. Fire Extinguishers
 - i. All competitors shall maintain/equip their pit areas with a minimum of two (2) 10 lb. 60-BC or ABC fire extinguishers, or, one (1) 20 lb. 60-BC or ABC fire extinguisher compliant to GCR.
 - ii. CAL CLUB will provide fire extinguishers (if needed) during the November 2019 Enduro.

6. Refueling

- a. Refueling is to be done on Pit Lane or in the paddock only.
- b. Driver must be out of the car, and the engine must be turned off before fuel system is opened.
- c. The car cannot be elevated in any way during re-fueling. No one may be under the car or leaning inside the car during refueling.
- d. No work may be performed on the car while fueling takes place.
- e. During refueling there MUST be a crew member (drivers can perform this function) holding a fire extinguisher pointed at the refueling device.
 - i. The person designated for the sole purpose of handling a fire extinguisher is not allowed to perform any other work on the car during fueling.
 - ii. The safety pin MUST BE REMOVED from the fire extinguisher during fueling operations.
- f. Attire
 - i. All personnel involved in refueling, including the fire extinguisher holder and “dead-man,” must wear a fire suit.
 - ii. A helmet with full face shield is required for all refueling personnel, except for the individual holding the fire extinguisher and the “dead-man.” These individuals may wear a balaclava, or an open helmet with goggles.
- g. Refueling & Refueling Equipment
 - i. All refueling equipment shall be subject to the approval of the Chief of Tech.
 - ii. Gravity-fed overhead refueling rigs conforming to the following specifications are allowed:
 1. The rig must be a vented.
 2. There is a maximum height of 6’ (excluding the vent) as measured from the ground on which it stands.
 3. The fuel hose must be at least 10’ in length.
 - iii. A spring loaded automatic shutoff valve (dead-man) must be attached to the fuel tank outlet at the base of the tank, and must be manned during refueling.
 1. This shutoff valve must immediately stop the flow of fuel into the hose when manually released.
 2. The valve may not be fitted with any device that allows it to stay in the open position.

6. Refueling...continued

- g. Refueling & Refueling Equipment...continued
 - iv. Persons involved with refueling the overhead rig must be attired as if refueling the car.
 - v. It is not permitted to refill the overhead rig while refueling the car.
 - 1. Dry break/dump cans are permitted where category specifications allow. If a dry break system is used, all parts of the system must be used.
 - 2. Individual teams may have no more than a total of twenty-five (25) gallons of fuel per car and a maximum of fifty (50) gallons of fuel per pit stall stored in a pit area at any time, in containers approved by tech. Additional fuel must be stored in the paddock.
 - vi. Penalties
 - 1. Spilling fuel in the pit lane will result in a 3-minute penalty. (A fuel spill is defined as liquid fuel on the asphalt. Catch pans or trays may be used and may have an absorbent material attached.)
 - 2. Failing to properly man a fire extinguisher during a refueling stop will result in a 1-minute penalty.
 - 3. Time penalties will be imposed real-time. Cars leaving pit road before serving their penalty will be given an open black flag.

7. Pit Signals

- a. No more than two (2) team members will be allowed at the outer pit wall at any given time. No umbrellas or chairs are allowed at the outer pit wall.

8. Full-Course Yellow

- a. The pits will be “closed” during full course yellows, and no pit stops may be made on pit lane. If a team has stopped in their pit box and the 5-minute pit stop clock has started, they may continue working and wait until the time has expired. Once the last turn station before the pit entrance displays the double yellow flags (or by any other defined indication), the pit lane will then be “closed.” If a car enters the pit lane during a full course yellow situation, the driver has three options:
 - i. Proceed to the paddock. Work may be performed, but this will not count as the mandatory 5 minute stop (unless prohibited by an official, due to the course condition changing to “Red Flag.”)

8. Full-Course Yellow...continued

- ii. Park in the team's pit space and do nothing until the end of the full course yellow. The driver may not exit the car unless due to an emergency or instructed to do so by an official. No work may be done on the car.
- iii. Continue through the pit lane and rejoin the field at the end of the pack.

9. Clean-Up

- a. It is the responsibility of each team to clean up fluid spills immediately.
- b. Any teams needing assistance cleaning up spilled fluid must notify a Cal Club volunteer worker.
 - i. "Catch pans" (no wicking materials) of sufficient size to contain all overflows are required.
 - ii. All items brought into the pit area must be removed immediately following the race. This includes, but is not limited to: tools, refueling equipment, chairs, tires, and auto parts.

10. Repairs

- a. The car must be pulled behind the pit wall into the cold pits to perform any work under the car.
- b. Whenever a crew member is working beneath the car, it must be supported by a minimum of two (2) jack stands.
 - i. If you must temporarily jack a vehicle on asphalt, you MUST have metal or wood under the jack and jack stands. NO EXCEPTIONS.

11. Damage

- a. Damage to paved areas due to fuel spills or any other destruction is the responsibility of the driver/crew/team. Do not pound stakes, or make any holes in any asphalt surface.

12. Race Groupings

- a. The following 5 Enduro Class run groups will be employed for the event. Each Enduro run group Class will trophy 3-deep, with 1st, 2nd, and 3rd place awards per Enduro Class.
- i. **Enduro Class 1:** ASR, GT-1, GT-2, GT-3, SP, ITE, T1, AS, S2000, CS2000, P1, P2
 - ii. **Enduro Class 2:** FP, GT-4, GTL, EP, STU, STL, RS, ITR, T2, T3, Spec Corvette
 - iii. **Enduro Class 3:** HP, ITA, ITB, ITC, PRO7, SRX7, B Spec, T4, SSM, SMT, S944
 - iv. **Enduro Class 4:** SM
 - v. **Enduro Class 5:** SRF, SRF3